



Preparation:



Build the board by randomly placing 7 Menhirs (standing stones) and 23 forest tiles.

One player sits at the North side of the board, the other one at the South side.



Subsequently cover the 7 Menhirs with fog.

Finally place the **Round Marker** next to the board on the side of the startplayer, with the right round number facing the board.

Make sure to rotate the Marker every round, so the current round faces the board.



In this example the player on the South side is the startplayer.

Game Goal:

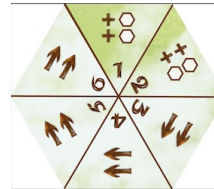
The goal is to clear all Menhirs of fog, by moving the fog. As soon as this happens the game is finished. However it is not a cooperative game. Only the player uncovering the last Menhir(s) wins.

Moving the Fog:

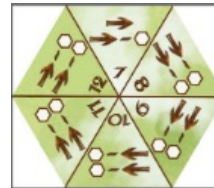
The rules for moving can be found on the game board.
Note: A Menhir that was already uncovered, can be covered again.

The Round Marker:

We advise you to make use of the roundmarker. The game then has a max of 12 rounds. Each round each player has one turn. Beginning with the turn of player one and ending with the turn of player two.

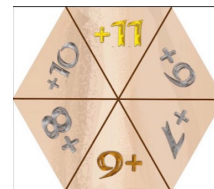


On the marker it says what happens in each round. In Round 1 & 2 both players place the remaining fogtiles. And starting from round 3 the players start moving the fog. (See rules for moving fog.)



In Round 7 (during the turn of player 2) the **clearing phase** begins: From now on players take one fog tile away at the end of their turn. Note: This can never be the fogtile that uncovers the last Menhir, cause that would be too easy ;)

Scoring system:



A scoring system is not needed. Cause the game is about revealing the last Menhir. But sometimes, for instance when playing a tournament, it can be convenient to be able to make a ranking of players that have won the same amount of games.

The scoring system then works as follows: As soon as someone has won, look at the remaining fogtiles that are in the game. This is the score of the winner.



Fun alternative: When someone wins in the first moving round (round 3) he/she scores 21 instead of 11 points!